VRINDA VINOD
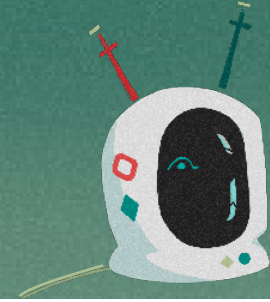
3D ANIMATOR

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DEMO REEL BREAKDOWN

Above the Clouds   (00:03), (00:26)

Animated main character, Percy, from blocking to polish on all shots in Maya. Set up layout including set dressing, cameras, and character, and lights in Houdini on 00:30 and 00:47.
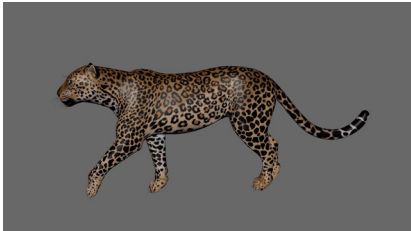

Gravity Gone Wrong   (00:04)

Animated dialogue between two characters from layout to blocking to polished animation in Maya. Animated props and set dressed. Lit scene in Maya.

Robot Factory   (00:11)

Animated pantomime between two characters from layout to blocking to polished animation in Unreal Engine. Set dressed and lit scene in Unreal Engine.

Leopard Walk   (00:17)
Animated quadruped from walk to run in cycle.